

F2D SCORESHEET

	pts	ORE [C]-[S]	TOTAL POINT SCORE [C]-[S]
S	- pts [S]	-Points[R]+[Q]	TOTAL -ve POINTS
R	- pts		MINUS OFFENCES (X40)
Q	s	SS (240-[A])	GROUND TIME PTS LOSS (240-[A])
\overline{C}	pts [C]	+ Pts [A]+[B]	TOTAL +ve POINTS.
[B]	pts		NUMBER OF CUTS (X100)
A		Nin s	AIR TIME
10	ACTUAL SEC	WATCH READING ACTUAL SEC	
	- Line		OPPONENT
		STREAMER	ROUND:
			NAME:

sta	ORE [C1-[S]	TOTAL POINT SCORE ICI-ISI		pts	S
pts	-pts [R] +[Q]	TOTAL -ve POINTS	S	- pts [S]	+[Q]
pts		MINUS OFFENCES (X40)	B	- pts	
S	1 LOSS (240-[A])	GROUND TIME POINTS LOSS (240-[A])	Ð	S	
pts	+Pts [A] + [B]	TOTAL +ve POINTS	C	pts	BJ
pts		NUMBER OF CUTS (X100)	<u>B</u>	pts	
S	Min s	AIR TIME	Σ		Ø
ACTUAL SEC.	WATCH READING ACTUAL SEC.			ADING ACTUAL SEC	ADING
BEOREM		OPPONENT:		OWN	
OTHE	STREAMER:	ROUND:			æ
		NAME:			

s [A]

pts [C]

pts [Q]

	pts	ORE [C]-[S]	TOTAL POINT SCORE [C]-[S]
S	- pts [S]	-Points[R]+[Q]	TOTAL -ve POINTS
R	- pts		MINUS OFFENCES (X40)
[0]	S	SS (240-[A])	GROUND TIME PTS LOSS (240-[A])
[]	pts [C]	+ Pts [A]+[B]	TOTAL +ve POINTS.
[8]	pts [B]		NUMBER OF CUTS (X100)
Σ		Min s	AIR TIME
H	ACTUAL SEC	WATCH READING ACTUAL SEC	
		A STREET	OPPONENT
		STREAMER	ROUND:
F			NAME

	pts	ORE [C]-[S]	I O AL POINT SCORE [C]-[S]
S	pts [S]	-pts [R] +[Q]	TOTAL -ve POINTS
R	pts [R]		MINUS OFFENCES (X40)
[Q]	S	LOSS (240-[A])	GROUND TIME POINTS LOSS (240-[A])
[]	pts [C]	+Pts [A] + [B]	TOTAL +ve POINTS
[8]	pts [B]		NUMBER OF CUTS (X100)
\supseteq	S	Min s	AIR TIME
	ACTUAL SEC.	WATCH READING ACTUAL SEC.	
	SCARMS		OPPONENT:
	GMI	STREAMER:	ROUND:
	WE . III		NAME: